

JAMMIE BAUTISTA

GRAPHIC AND MOTION DESIGNER

EXPERIENCE

■ GAMESPACES

MARCH 2022- OCTOBER 2022

GRAPHIC DESIGNER, OTTAWA ON

- ▶ Redesigned logos and onsite signage for events.
- ▶ Worked directly with company owner to capture brand mission statement and create a branding guide/ colour scheme.
- ▶ Created art assets for onsite tablet and computer branding.
- ▶ Created art assets for other forms of digital and print media (web app, business cards, letterheads.)

■ TINGLER PAINT & DRYWALL

JANUARY 2021 - APRIL 2021, REMOTE JOB

GRAPHIC DESIGNER, TEXAS US

- ▶ Researched market to create briefs for the company.
- ▶ Provided exceptional explanations on which direction to take the design and brand.
- ▶ Redesigned the Logo for the company.
- ▶ Created a branding guide based on research.

■ VICTORY ARTS

MARCH 2022 - APRIL 2022

MOTION DESIGN INTERN, OTTAWA ON

- ▶ Designed and animated desired product for company.
- ▶ Brainstorm ideas for the creative team to develop final concepts.
- ▶ Developed final structure for video animation.
- ▶ Designed storyboards and detailed shot division for video and animation following script.
- ▶ Developed motion graphics content for the company following audio provided.

JAMMIE BAUTISTA

GRAPHIC AND MOTION DESIGNER

EDUCATION

■ MENTORSHIP UI FOR VIDEOGAMES

ART DIRECTOR JOHN BURNETT

REMOTE

NOVEMBER 2023

■ BRAINSTATION

UI DESIGN CERTIFICATE

REMOTE

AUGUST 2023

■ ALGONQUIN COLLEGE

GRADUATED WITH HONOURS

OTTAWA ON

CLASS OF 2022 GRAPHIC DESIGN

KEY SKILLS

- ▶ Adobe Creative Cloud (Photoshop, InDesign, After Effects, Dimension)
- ▶ Cinema 4D
- ▶ Toon Boon Harmony
- ▶ Unity UI Toolkit
- ▶ Figma
- ▶ Blender
- ▶ Microsoft Office
- ▶ Branding, research and design
- ▶ Color matching, color guide production
- ▶ Active and engaged team player
- ▶ Strong interpersonal and customer service skills
- ▶ Freelance art design and branding for online clients
- ▶ Understanding client's artistic preferences and needs
- ▶ Speak fluent English and Spanish